# MAKING A CONTRIBUTION: MODULARITY, INTEGRATION AND COLLABORATION BETWEEN TOOLS IN PLINY

John Bradley, Centre for Computing in the Humanities, King's College London http://pliny.cch.kcl.ac.uk, john.bradley@kcl.ac.uk

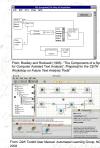


What is Pliny?

- Pliny is about two things. It illustrates some of the potential that arises out of developing software that supports annotation and notetaking for the
- some of the issues for Graphical User Interfaces (GUI) that should be considered when developing modular software
- This poster is primarily about item 2

## Toolkits for Humanists: pipelining

- Much discussion about toolkits for humanists has focused on a modular approach that centers on data pipelining. – a technique much used in data visualisation and related
- Pipelining has also proven to be a powerful model for many textual transformation (see Wilhelm Ott's TuStep for very fine example).
- Pipelining serves certain type of computing applications better than others, and is somewhat foreign to the GUI



### Annotation and resource enrichment: direct manipulation

- An important element of scholarly work is enrichment: adding a new layer of materials on top of base materials: TEI markup is often thought of in these terms.
- Annotation/Notetaking is also this kind of activity.

  Annotation/Notetaking cannot be modelled effectively of in terms of dataflow modularity.
- An annotation tool must be more like an editor than a transformation utility.



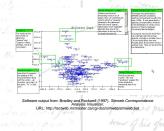


# Annotating Everything:

Scholarly annotation might apply to all kinds of digital and non-digital materials. A scholar might want to



### application output





### Tool Modularity: Pliny and Eclipse

- Pliny takes a modular approach to tool component. design based on the Eclipse (http://www.eclipse.org) model
- Eclipse (and Pliny) supports modularity in ways other than just file-sharing, pipe-lining (although, of course, it provides for these too)
- Much of Eclipse is designed to allow for a sense of integration at the GUI level – on the screen, between separately built components.

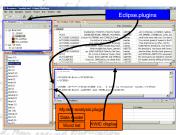
## Plugins

- In Eclipse a plugin provides a package framework for a single tool.
- . Plugins can contain GUI elements (called by Eclipse views or editors) that can display in panes on the screen
- In Pliny/Eclipse one simply places plugin objects in Eclipse's (or Pliny's) plugin folder to "install them



### Workbench

- . The eclipse workbench manages the windows layout objects to manage screen space: panes, menus, toolbars, etc.
- The user can choose to combine GUI elements from different plugins on the screen at the same time.
- On the following screen displays from a prototype text-analysis plugin co-exist with conventional Eclipse displays in the Workherch
- Behind-the scenes synchronization between screens from different plugins is possible – so that if a user clicks on a line in the KWIC display (from the text-analysis tools plugin) the Eclipse XML text editor can be made to jump to the line



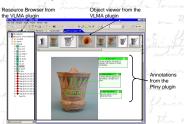
# The Registry and managed Memory sharing

- Eclipse provides a registry which allows a plugin to offer services to other plugins.
- Memory sharing can be managed between plugins An object in plugin A can declare (by implementing a Java Interface) that it has the necessary behaviour to allow it to be
- These mechanisms supports collaboration between different

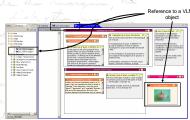
### Collaboration between Plugins

- The Virtual Lightbox for Museums and Archives (VLMA) is a framework developed by University of Reading, the Max Planck Institute for the Histon of Science and Oxford Archaeology which gives a user access to an RDF server managing metadata about images, and the images themselves.
- I took the code for the VLMA and created a prototype VLMA plugin from it that supported locating and displaying images from the VLMA system within the Eclipse/Pliny framework.
- Annotation components from the Pliny plugin could co-exist and co-operate with materials provided by my VLMA plugin.
- . The following 2 screenshots show this in operation.

### Pliny within VLMA



# VLMA within Pliny



### Contribution model

- It is easy to add new components (as plugins) into Pliny/Eclipse, and allow them to communicate with each other. This has lead to the language used in Eclipse of a plugin object "making a contribution" to the operation of another plugin.
- Examples for Pliny
- contributing support for new data formats to Pliny:
- An plugin could be developed for video or audio that stored its annotations in a Pliny format to allow them to appear on other Pliny screens.
- A plugin could be developed to support Pliny-like annotation of XML/TEI documents directly.
- A plugin could be developed to store bibliographic materials that integrated with Pliny
- Pliny can contribute annotation support to other plugins (such as the VMLA example)

- Eclipse's plugin model allows for the development of tools by independent developers that inter-operate not only at the data level but also at the GUI level-
- This is important for computer users who think of computing in terms of the GIII
- · Pliny provides a set of plugins that support annotation and notetaking two key activities within Humanities research
- The Eclipse framework allows both others to contribute new functions to Pliny (support annotation of other kinds of digital materials, for example), and allows Pliny to contribute its annotation/notetaking functions to other tools, such as GIS or Text Analysis plugins.
- Building tools that work together in these ways still requires coordination between tool builders, but it provides a framework in which such coordination is more effective.

### Implications for Software Development

- The benefits of integration for toolkit development are available.
- within the Eclipse framework, and I believe are obvious.
- The benefits come at a cost, however:
- Eclinse creates applications not web sites. Tools such HTMI CSS, XML and XSLT provide only peripheral assistance to application development.
- The Eclipse framework operates within Java, but is not built on the more familiar Sun-Java AWT/Swing/Applets platforms, and
- will therefore need to be learned by most Java programmers.
- Development of tools in this way requires a highly professional attitude to software development, that might go beyond the resources available to many in the humanities.

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